

PLUGGED IN: RESOURCES

Through a combination of intensive private workshops and public programme, we will be sharing and discussing various texts and projects. See full [programme](#).

READING LIST

Pedestrian Provocations: Manifesting an Accessible Future

"I have always been interested in how the digital can facilitate us getting out to walk. How can these tools propel us into the present and create new connections for the future (to (re?)engage us with the world around us)."

This text documents a series of emails/ digital walking exchanges between **Blake Morris** and **Morag Rose**, and is our first prompt for Plugged-in. Contemplating collaboration, practice, the different roles artists occupy, as well as ideas surrounding care and infrastructure, they explore walking as having 'generative potential' and as a tool for questioning access, togetherness, power structures and the imagination.

Reading the document, you too go for a walk, as it encourages your eyes to move across and between the pages, get lost, turn corners, and find your way.

Tales from Earthsea: Forward

What enables us to imagine a place? When asked to continue her Earthsea series, **Ursula K. Le Guin** decided that, as irl, she must first do historic research into her fictional world to understand 'current events'.

In the foreword to a series of short stories outlining her discoveries, she alludes to both fact and fiction as slippery spaces; if all past events become stories, and all stories require energy to tell, a labour of honesty is necessary to tell them truthfully. Does this always suit the storyteller?

Smells like Rural Idyll

Following on from Le Guin's fantasy world, **Rosemary Shirley** contemplates how the now defunct national-park-themed Airwick air-freshener range, constructs mythical ideas about the countryside. Focusing on how branding uses language/ generic images to sell products and ideas of fictional smells, farms, and places, she considers how 'mythical images' of the rural can have real impacts on the physical spaces.

Social Discrepancies at Stake

How can we collaborate and support one another productively, in a way that isn't draining? How can we navigate the simultaneous sociability and profound loneliness of digital spaces? Here, **ReUnion Network** critiques the effect of capitalism, privatisation and globalisation on how, and from whom, we can get the everyday care we all need. Their proposal offers a digital solution to support and sustain the ephemeral, erratic, and ambiguous relationship networks, or 'new kinships'.

PROJECTS / ARTWORKS

I Make Land Art Now

*What happens when you invert the physicality of Land Art into a digital space and challenge the exclusivity of this movement? **Sondra Perry** and the last piece of Land Art you will ever need to see. #MoveOverRobert-Smithson*

Fictional Videogame Stills



Suzanne Treister
*Photographs of fictional
videogame stills using
Deluxe Paint II*

Flatness

Can online platforms create a space for slow action and exchange, rather than rapid consumption? Is it possible to share work(s-in-progress) that can reflect the genuine relationships and community critique of a shared studio?

*Functioning as a public studio, as well as exhibition space, **Flatness** aims to build dialogues between works and establish new connections that could take practice in different directions.*